BOP'N WRESTLE

You Need:

- Commodore 64™ or Commodore 128™ computer
- Disk drive
- TV or monitor (color recommended)
- Joystick (Optional)

Loading BOP'N WRESTLE

1. Plug a joystick into Port 1 on the side of your computer. If you will be playing a two-player game and you both wish to use joysticks, plug a second joystick into Port 2.
2. Turn on the TV or monitor and the disk drive.
3. Turn on your computer.
4. Hold the **BOP'N WRESTLE** disk by the label and slide it carefully into the disk drive, label side up. Close the drive latch.
5. Type **LOAD "*",8,1** and press **RETURN**.

The game will load. When you hear the music and see the arena, you are ready to wrestle your way to a world championship.

Game Options

- **F1:** Start Match
- **F3:** Switch between one- and two-player matches
- **F5:** Stop the current match
- **F7:** Switch between keyboard and joystick control

In a one-player match, you control Gorgeous Greg with either the joystick plugged into Port 1 or with the keyboard. The computer will control your opponent. You must face all nine opponents in order on your way to the championship. You should read the fight notes inside the package cover for tips on your opponents' weaknesses.

In a two-player match, each player controls one wrestler using either joysticks plugged into Port 1 and Port 2 or the keyboard. Both players may choose from among the available wrestlers by moving their joysticks up or down (before the match has started) and pressing the fire button when the wrestler they want is visible.

Keyboard Control

BOP'N WRESTLE allows optional keyboard controls to be used in place of joysticks. The following chart lists the keys and their meanings.

Player One (Bottom Right Wrestler)		**Player Two** (Top Left Wrestler)	
UP—	[W]	UP—	[@]
DOWN—	[X]	DOWN—	[/]
LEFT—	[A]	LEFT—	[:]
RIGHT—	[D]	RIGHT—	[=]
FIRE BUTTON—	[S]	FIRE BUTTON—	[;]