

Player Reference Card AMIGA

SPACE ROGUE™

by Paul Neurath

Conversion by Technology Works

To Begin Play

Before you get involved playing Space Rogue, make a copy of the Space Rogue disk (consult your computer's owner's manual for copying procedures.) Always use this copy when saving a game.

Playing the Game

NOTE: If you wish to install Space Rogue onto your hard-drive, see the section below, entitled "Hard Drive Installation." Otherwise, follow the instructions below.

- 1) To begin play, insert your copy of the Space Rogue diskette into a disk drive and turn on your computer and monitor.
- 2) After a short wait, the Space Rogue title sequence appears. If nothing appears, see Troubleshooting below. Press a key during the boot-up sequence to bypass the title sequence.
- 3) If you are starting a new game of Space Rogue, press "N" for "new game." You will see the opening story screens that describe your situation in the game.
- 4) If you wish to continue your saved game in Space Rogue, press "O" for "old game." If you select to continue a saved game, you will be requested for a "documentation check." When the game asks you to find a particular word in the documentation, simply turn to the specified page. On that page, find the appropriate paragraph, line, and word and enter the correct word when prompted. If you enter the correct word, you will be allowed to continue your saved game as usual. If you enter the wrong word, your computer will re-boot. If this happens, return to step 2 of these instructions.



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Hard-Drive Installation

To install Space Rogue onto your hard-drive, boot your system to the desktop. Insert the Space Rogue disk into a disk drive: and double-click on the Space Rogue diskette icon. This will reveal the application Space Rogue and a folder named Maps. Select both of these icons and drag them to your hard-drive.

To play the game off the hard-drive, simply double-click on the Space Rogue application icon and continue with step 2 of the PLAYING THE GAME instructions listed above.

Quick-Start Instructions

In Space Rogue you become an interstellar trader, pirate, or bounty hunter. You pilot an advanced scout ship between star systems, buy and sell cargo at starbases, and fight enemy pirate ships. As you play, you become entangled in a web of interstellar intrigue.

You start the game deep in the Karonus star system. To get to the nearest starbase, follow these steps:

- 1) Plot a course. Press N for navigation mode, then use the joystick, mouse or keyboard cluster (described below) to select the CHART command. Press Return.

Move the cursor across the map of the Karonus star system until you find Hiathra Starbase: the green square symbol at coordinates 13,19. Press the space bar.

- 2) Select the HELM command. Autopilot will guide your ship to the new coordinates.
- 3) If a ship attacks you on the way, the journey stops. Select COCKPIT to fight the battle. Press T to target the enemy, and the space bar, joystick button or mouse buttons to fire a weapon. Consult the next section for other commands.
- 4) After your ship arrives at its destination, select COCKPIT to return to the space view. Press T to activate your targeting computer. It tells how far you must travel to the starbase and in which direction. Move your ship so that the arrows on the edge of your viewscreen are centered and point inward. The starbase should appear onscreen as two pyramids connected by a light-colored axle. To dock at the base, maneuver your ship to touch the axle.
- 5) At the base, walk around, talk to everyone you meet, and buy some cargo. You're on your way....

Commands Used in Space Flight

Joystick Movement and Attack Commands

- ☐ To turn, push the stick in the direction you want to turn.
- ☐ To accelerate, press the (+) plus key.
- ☐ To slow down, press the (-) minus key.
- ☐ To fire a ready weapon, press the button.

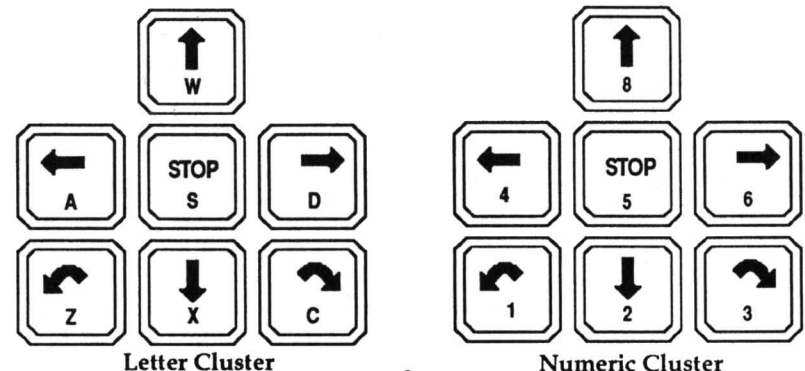
Mouse Movement and Attack Commands

- ☐ To turn, push the mouse in the direction you want to turn.
- ☐ To accelerate, press the left mouse key.
- ☐ To slow down, press the right mouse key.
- ☐ To fire a ready weapon, press both buttons at once.

Keyboard Movement and Attack Commands

Use one of these key clusters to turn your ship. Upper key moves ship's nose down; lower key moves it up. Left key moves nose left; right key moves it right. Center key stops all rotations.

C or 3 = roll the ship clockwise
Z or 1 = roll the ship counterclockwise
To accelerate, press the plus key (+) or equal key (=).
To slow down, press the minus key (-).
To fire a ready weapon, press the space bar or 0 (zero).
G = give up; try to surrender to attackers
J = jettison all cargo
L = toggle between manual and automatic laser fire
N = go to the Navigation Control screen
R = ready a new weapon
T = target base or ship with Target Acquisition Computer
V = toggle among three "camera views"
Ctrl-J = toggle between joystick and keyboard control
Ctrl-X = toggle between mouse and keyboard control
Ctrl-E = toggle between Cruise Flight and Newtonian Flight
Ctrl-S = save game
Ctrl-T = toggle TAC display between graphics and data
Escape = pause game



Commands Used When Docked at Bases

Moving with a Joystick:

- ☐ Push the stick in the direction you want to walk. To talk to someone or inspect something, stand next to it, push the stick in its direction, and press the button.
- ☐ Pushing the button while the stick is centered brings up a command menu.
- ☐ In conversations, move the cursor bar by pushing the stick up or down. Highlight your response and push the button. During some conversations, you may be given the "OTHER..." option. Selecting the "OTHER..." option allows you to type in messages, such as secret passwords.

Moving with the mouse:

- ☐ Move the mouse in the direction you want to walk. To talk to someone or inspect something, stand next to it, move the mouse in its direction, and press the left button.
- ☐ Clicking the mouse button while not moving brings up a command menu.
- ☐ In conversations, select menu items by moving the mouse pointer over the item you want and clicking the left mouse button. During some conversations, you may be given the "OTHER..." option. Selecting the "OTHER..." option allows you to manually enter messages, such as secret password.

Moving with the keyboard.

- ☐ To move, use one of the keyboard clusters shown above. The Q, E, Z, and C keys (and their numeric keypad equivalents) allow diagonal movement.
- ☐ In conversations, use the keyboard cluster to move the cursor bar and press Return to select a highlighted choice.

Commands Used While Navigating

Use the keyboard cluster or joystick to highlight a command from the on screen menu.

Commands Used in Hive!

- ☐ Use joystick or keyboard cluster to move/change facing
- ☐ Use button or space bar to fire plasma rifle

To play Hive with a mouse, move the mouse in the direction you want to move and press the left button. Clicking the right mouse button will fire the plasma rifle.

Saving the Game

During play, press Ctrl-S to save the game's current position onto a previously made backup copy of the disk. When you select to save the game, you will be asked to give the saved game a name. Enter a name and press Return. Note that you can only save the game while you are in space, not at a base.

Troubleshooting

- ☐ If the game fails to load or you can't save the game, make sure your computer and disk drive are plugged in, turned on, and connected properly. Re-insert the disk, label side up, in the proper drive.
- ☐ If you are saving a game, read the section on "Saving the Game" above.
- ☐ If nothing works, you may have a damaged disk or a hardware problem. Call your computer dealer for help.